

COFFIN RACE RULES



Each participating team shall provide a coffin conforming to specifications.
 Race officials will inspect all coffins at 1PM.
 Coffins that do not pass inspection will not be allowed to race.

- 2. There are 2 classes to enter your coffin into.
- A single coffin may run in multiple classes based on appropriate team members:
- Ghoulies (Youth) 5 team members ages 5-12
- Zombies (Open) 5 team members, Rider must be over 12 years old

Any questions or disagreements will be forwarded to the event official.

- 3. Each participating team will provide FOUR RUNNERS (pushers) to propel the coffin. At least three of the four runners must be in direct contact with the coffin at all times during the race until the coffin has come to a complete stop after crossing the finish line. Any coffin that has less than three runners in direct contact with the coffin during the race will be deemed "out of control": and will be immediately disqualified. Changing runners or drivers during or between a heat is prohibited. In case of injury, a race official shall be the authority to allow a substitute.
- 4. During the race, runners will keep their coffin in their own lane. Runners and/or coffin interfering with another runner and/or coffin as a result of leaving their own lane will be immediately disqualified. There is a yellow line in each lane. ANY coffins that cross over the yellow line are automatically disqualified. You may touch the yellow line with your feet but your coffin CAN NOT cross over the yellow line!
- 5. Each participating team shall provide ONE RIDER to ride in their Coffin. All rider's must wear a helmet during the Coffin Race. All runners are encouraged to wear protective gear as well. Costumes must be deemed safe for racing i.e. masks cannot obstruct vision and no long material that could cause a safety hazard. Full costumes may be worn prior to and after the race. Please be appropriate in attire as this is a family event.
- 6. Each participant (runners and riders) must sign a "Hold Harmless Agreement" (an agreement which holds the Town of Riverhead, The Riverhead BID and the Riverhead BIDMA and any sponsors harmless for any accidents or injuries) on the day of the race. Forms will be available during check-in.
- 7. All coffins, runners and riders must be registered and in the staging area by 1:45PM to compete. If you are NOT registered by 1:45PM you will be considered
- a "No Show" and your spot will be given to the next wait list team. Coffins, your entourage and riders will be judged from the stage during the parade. However, judges will be reviewing your team prior to the races in the staging area. It may be necessary to arrive earlier in order to prepare your coffin for the parade and judging. Participants are responsible for transporting their coffins to and from the race.
- 8. A Driver's Meeting will be held for all contestants immediately prior to the parade start (1:45PM). Attendance is mandatory for at least one member from each team. The rules, regulations and parade procedures will be reviewed.

- 9. COFFIN PARADE: You must line up in the reverse order of your registration number, so the last team number is first starting, this way when you return teams 1 & 2 will be in the front of the staging are ready to race. The Event Director will begin the parade at 2PM SHARP!
- 10. Protests can only be made by the race competitors. Protest must be directed to a race official within 10 minutes of the completion of the heat in question. Protest must be logical, reasonable, and based on sound evidence. Decisions of the race officials will be final.
- 11. Each heat will be run with two coffins. The coffin crossing the finish line with the fastest time will be designated the winner of that heat and move on the next round of eliminations. The winner of all heats will be the overall winner of the event.
- 12. Every entrant and participant shall conduct themselves according to the highest standards of behavior and sportsmanship.
- 13. The race is approximately 400 feet.
- 14. Every entrant and participant shall conduct themselves according to the highest standards of behavior and sportsmanship.
- 15. NO alcohol is allowed in the staging area. Open containers are prohibited by law.